



How will digital natives move – ICT and mobility behavior of young people

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In a digital age **technical devices** have the potential to optimize our physical and virtual mobility

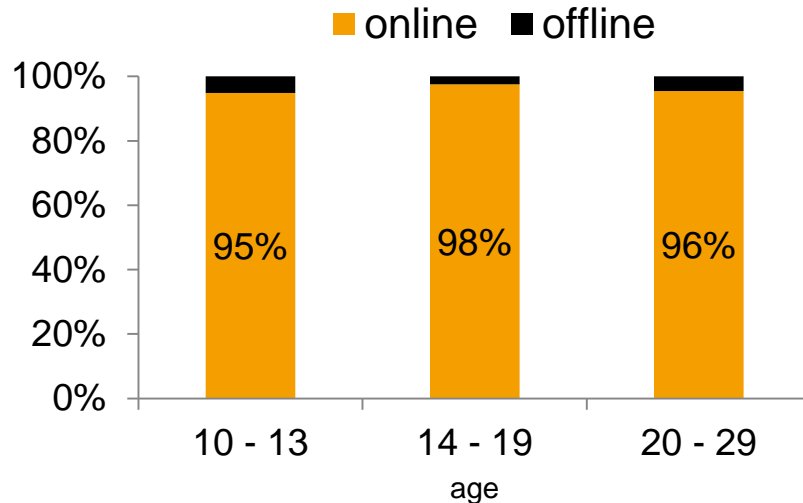
Motivation for U.Move 2.0

ICT

- Rapid spread of **ICT-technologies**
- **Digitalization** is increasingly affecting our daily behavior in space and time
- We live in a **world** where we can be...
 - **online** anywhere and anytime
 - **interacting** with different people
 - **searching** for information
 - using a variety of more or less useful **applications** – also for our mobility

Private **internet penetration** is approaching more and more to the full supply

Internet access



Routing



Socialising



Facts

- ICT are pervading **modern lifestyle**
- indicator of **digitalization**: the older the person, the higher the proportion of mobile devices
- **widespread use** of the internet creates excellent conditions for the use of innovative **forms of mobility**

We observed **significant changes** in the mobility behavior of young people

New forms of mobility



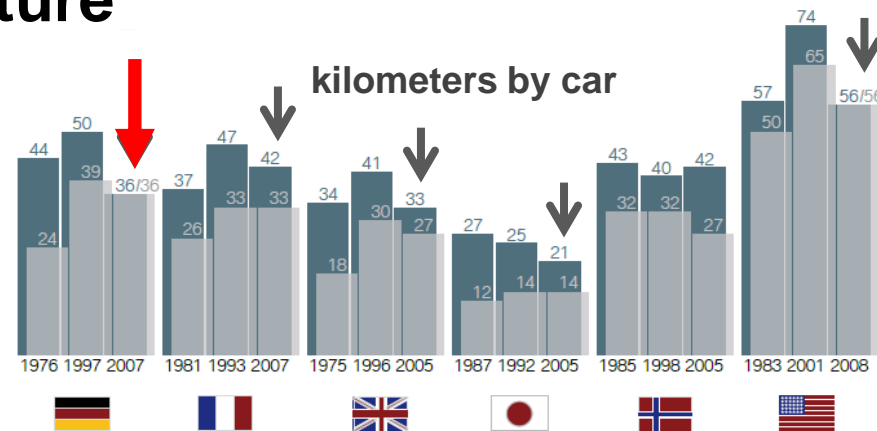
Facts

- young people have left the former **dominance** of the own car behind
- boom of **innovative** mobility services:
 - public bike- and car-sharing systems (car2go, citibike)
 - ride-sharing / ride-selling (Uber, flinc)
 - Demand Responsive Transport

We can observe a change in the **mobility behaviour** of young people – e.g. the distance travelled decreased

Hypotheses

- there are a lot of **hypotheses** why those changes have taken place
 - change of mobility-related **attitudes**
 - changes in **biographies**
 - use of **information** and communication technologies (ICT)
 - change in transport **infrastructure**
 - reallocation of mobility **budget**



Reference: Ifmo (2011)

There are a **vast number of studies** that seek to explore and understand the relationship between ICT and physical mobility

Status Quo

digital natives

- first **generation** to grow up with new technology
- behavior changed **radically** - receive information very fast and like to do parallel activities (Prensky 2001)

substitution modification stimulation

- ICT **increases** the efficiency of the transportation system
- not all uses of ICT constitute a **replacement** of travel
- **paradoxical** results (Moktharian)

fragmentation

- spatial **technologies** increases the widely observed travel demand in the industrialized world
- planners have **less control** than ever before on what activities take place where (and when) (Couclelis 2000)

Variety of assumptions about the link between **ICT and mobility** – not empirically well documented

Empirical design

vehicle

zu Fuß ☐

Fahrrad/E-Bike/Pedelec ☐

Mofa/Moped/Motorrad ☐

Auto als Fahrer ☐

Auto als Mitfahrer ☒

Car-Sharing/privates Leihen ☐

Bus/Straßenbahn/U-/S-Bahn ☐

Eisenbahn/Zug ☐

Sonstiges, und zwar:

mit ☒ Person(en)

Routineweg / keine Planung ☐

Ein oder mehrere Tage vorher ☐

spontan im Laufe des Tages ☒

destination

45307 Essen

2 | 1 | 0 | 0 Uhr

ca. 9 km

ja ☒ nein ☐

Falls ja, was/Grund:

mit meiner Mutter zum Abklären wo man sich trifft



additional item

(When) Did you plan this trip?

Did the **use of smartphone** or internet result in any modification of this trip?"

Method

- multi-level **empirical design**
- **Personal paper & pencil**
- topic-related interviews
- classical trip diary – georeferenced
- ICT diary

Online survey

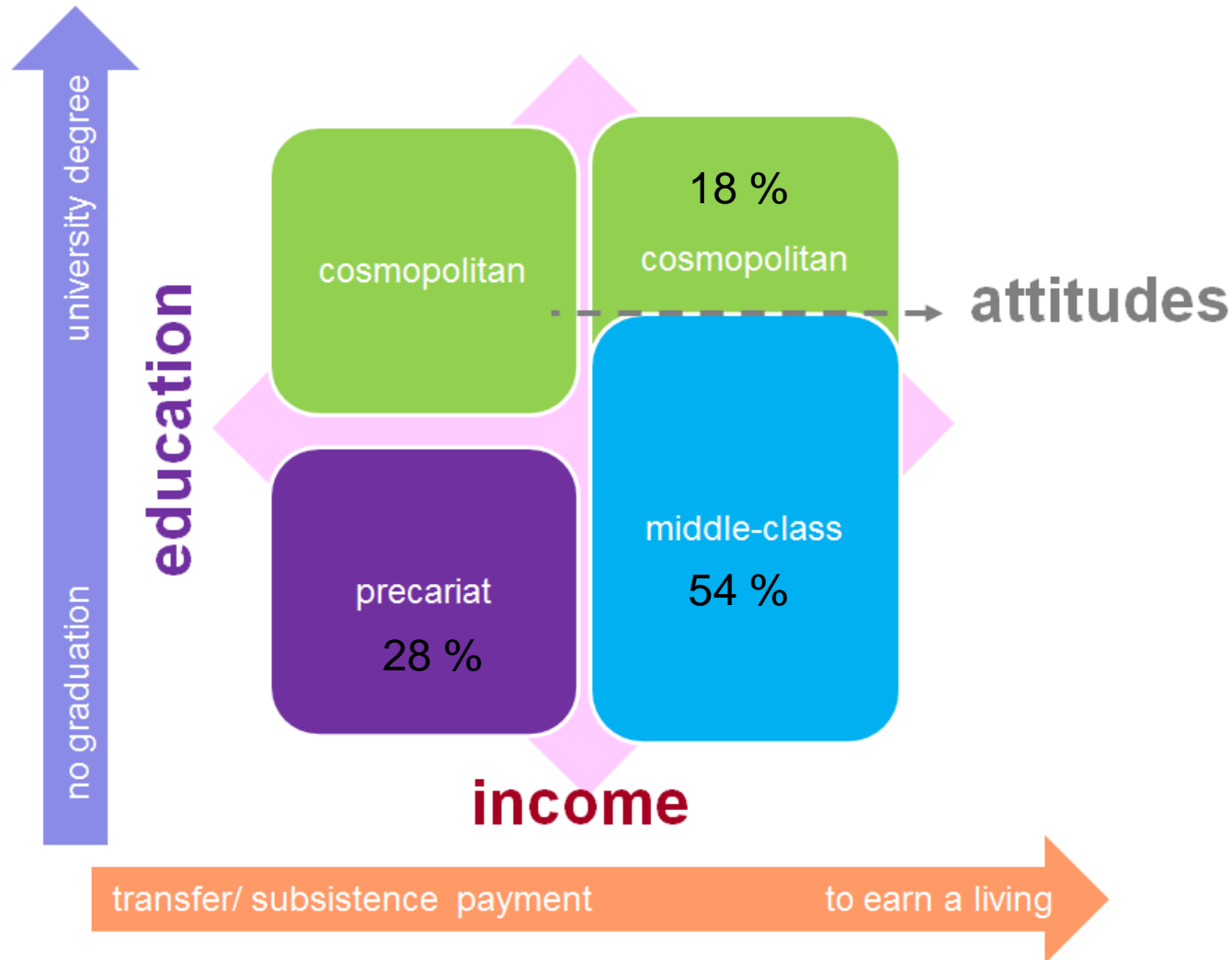
- Trip and ICT diary
- detailed questions about substituted and induced trips or modifications

Different survey contents and detail levels to estimate the effects of ICT on activities and travel behavior

Comparison of the surveys

personal	online
14-24 years old	
3 social milieus (precariat, middle-class, cosmopolitan)	
n= 180	n = 1273
Ruhr-Area	nationwide
Personal theme-centered interviews	Online-(Access-)Panel
Trip / ICT diary for 3 days	Trip / ICT diary for 1 day
mobility-based attitudes	

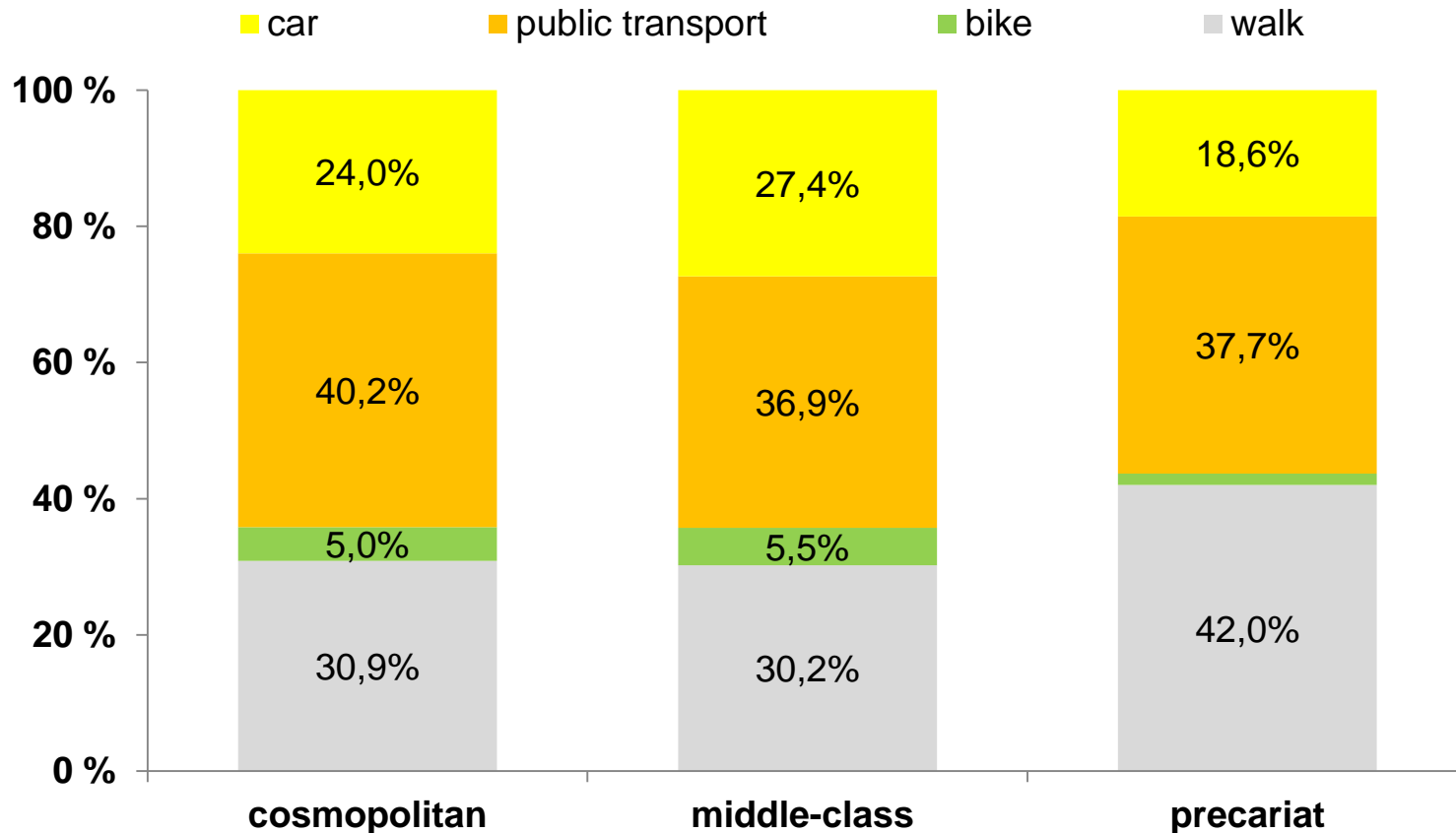
We adopted a simple approach for classification of the **social milieus** - degree education, attitudes to way of living, and budget



Young adults increasingly prioritise environmental transport modes

Mode choice (Ø-day)

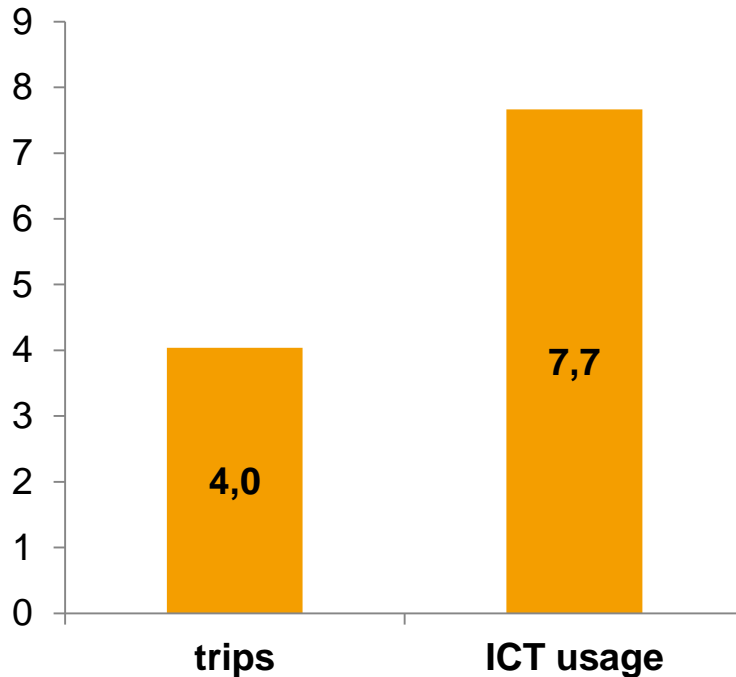
[percent] first survey



Significantly correlation between **number of trips** and the **ICT usage** – the more trips the more ICT use

trips and ICT usage (Ø-day)

[count / paper pencil]



correlation
trips – ICT
0.32**

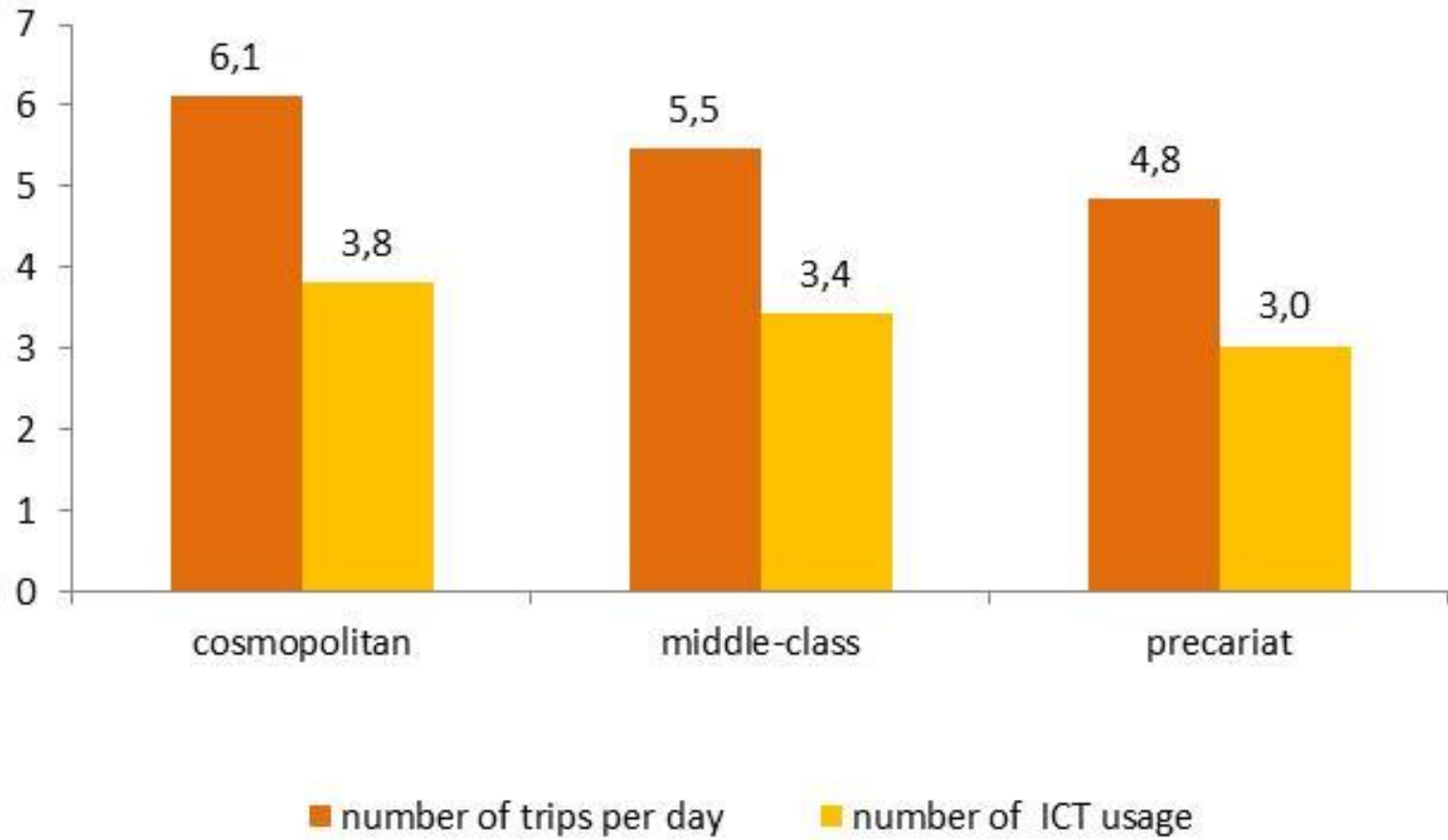
Comments

- **Public transport** and walking have extraordinary shares in the modal split
- ICT has a considerable meaning in the **everyday life** of young people

Cosmopolitans make the highest number of trips as well as the number of ICT usage

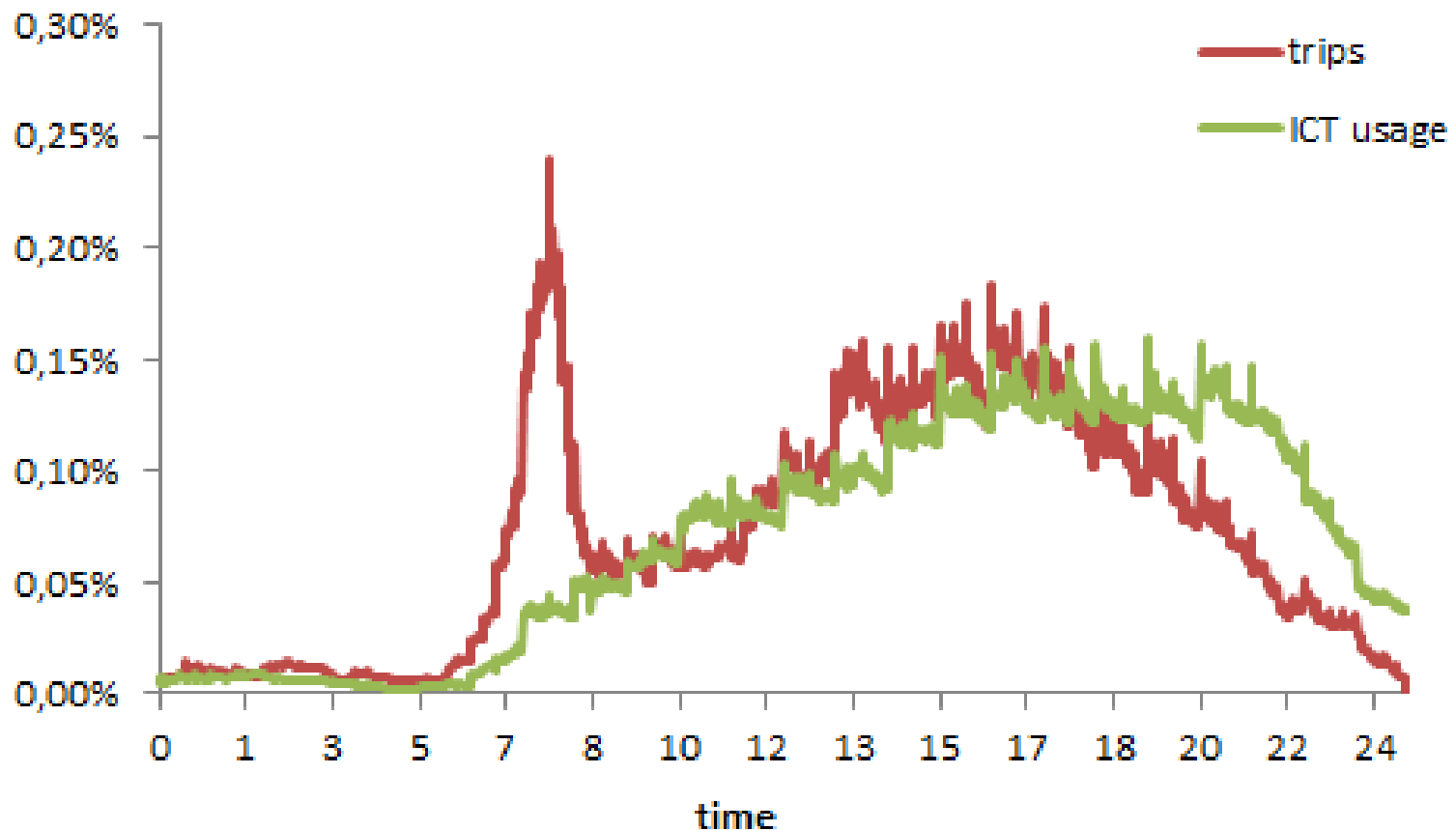
trips and ICT usage (Ø-day)

[count / online]



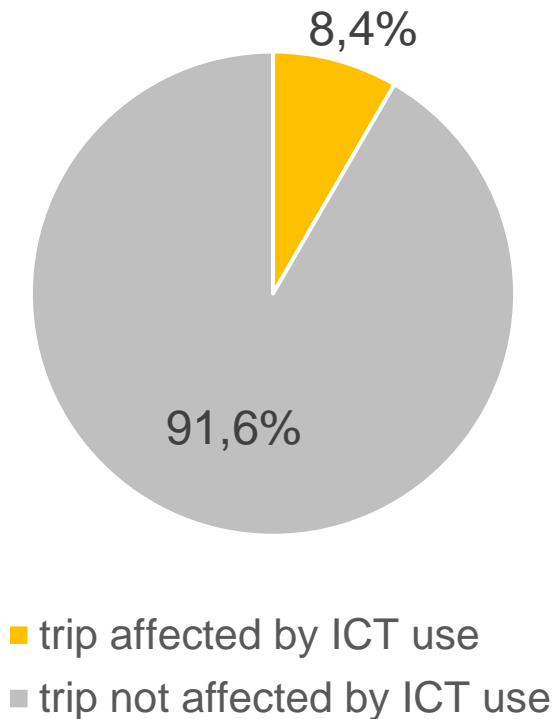
Excepting the rush-hour in the morning the **distribution** of ICT usage and trips are similar looking

ICT usage / trips and time distribution
[percent]

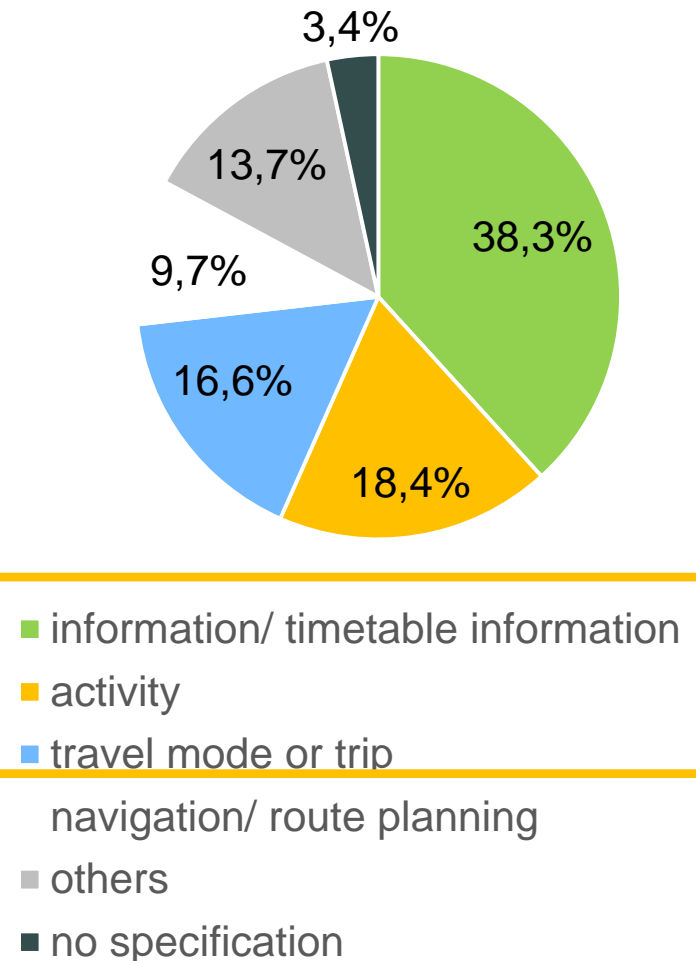


Trip diary: **Nearly 8 %** of the trips were modified by ICT use

Trip modification
[percent]

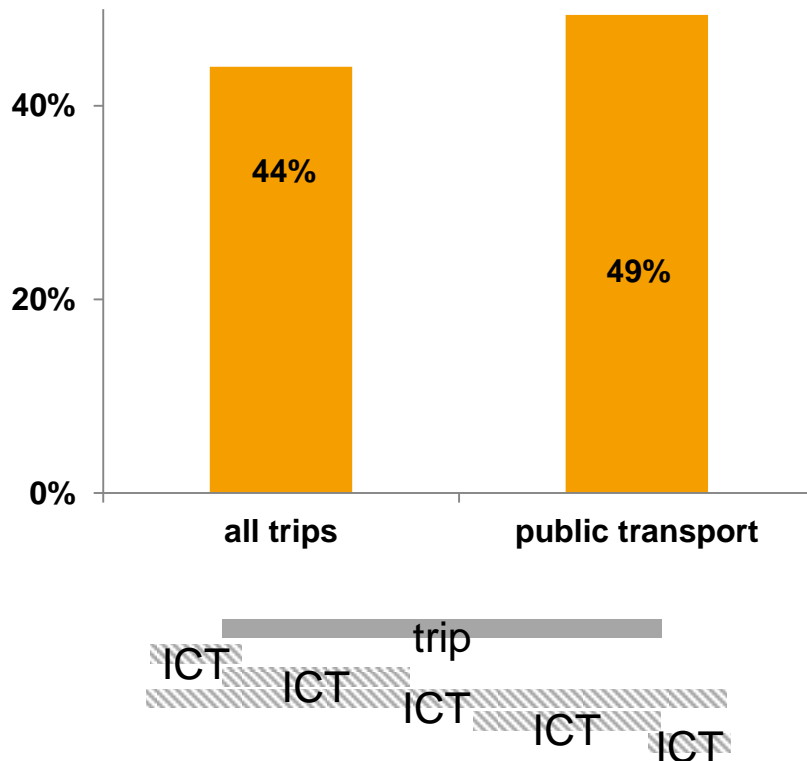


Kind of trip modification



On almost every second trip in public transport, young people use **ICT devices** such as mobile phones

Share of trips with parallel ICT use
[percent]



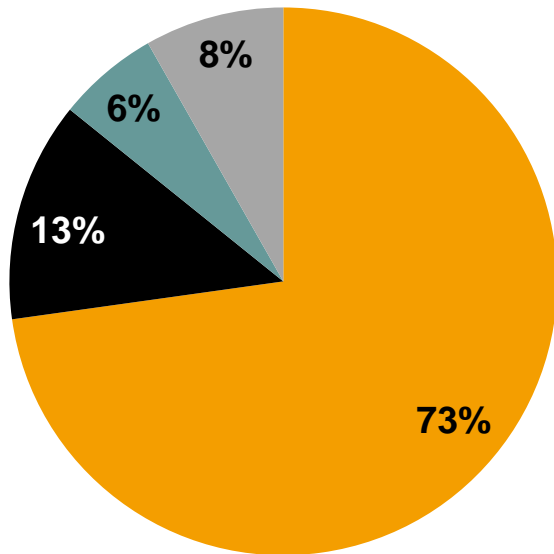
Results

- On average 44 % of the reported trips **overlap with ICT**
 - Especially trips by **public transport** are used for ICT activities
 - ICT devices used by young people are predominantly **mobile devices**
- **14.6 % trips** were modified / induced by the use of ICT

ICT is in particular used for **communication** and **socializing**

ICT activities during a trip

[percent]



- communication (Whatsapp etc.)
- social networks (facebook etc.)
- trip planning / traffic info
- gaming

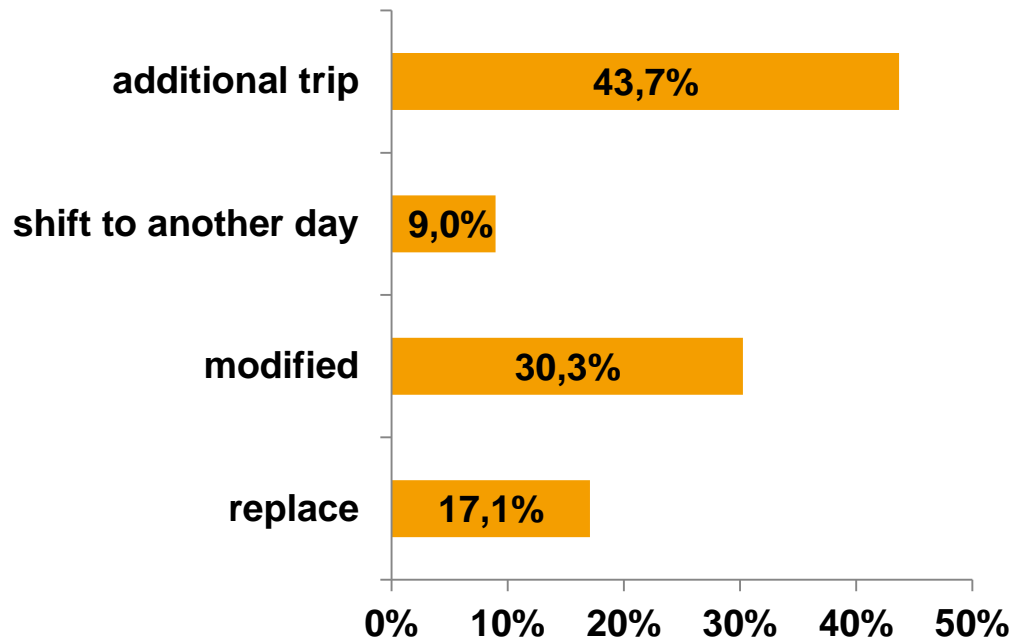
Results

- **only 6 %** of the ICT usage are trip planning or mobility information
- mainly for better information about **different routes** and **modes**
- reacting more **spontaneously** than ever

Over 75 % of young people **plan trips** and activities **online** – investing 11 minutes a day thereon

ICT activities which affected a trip

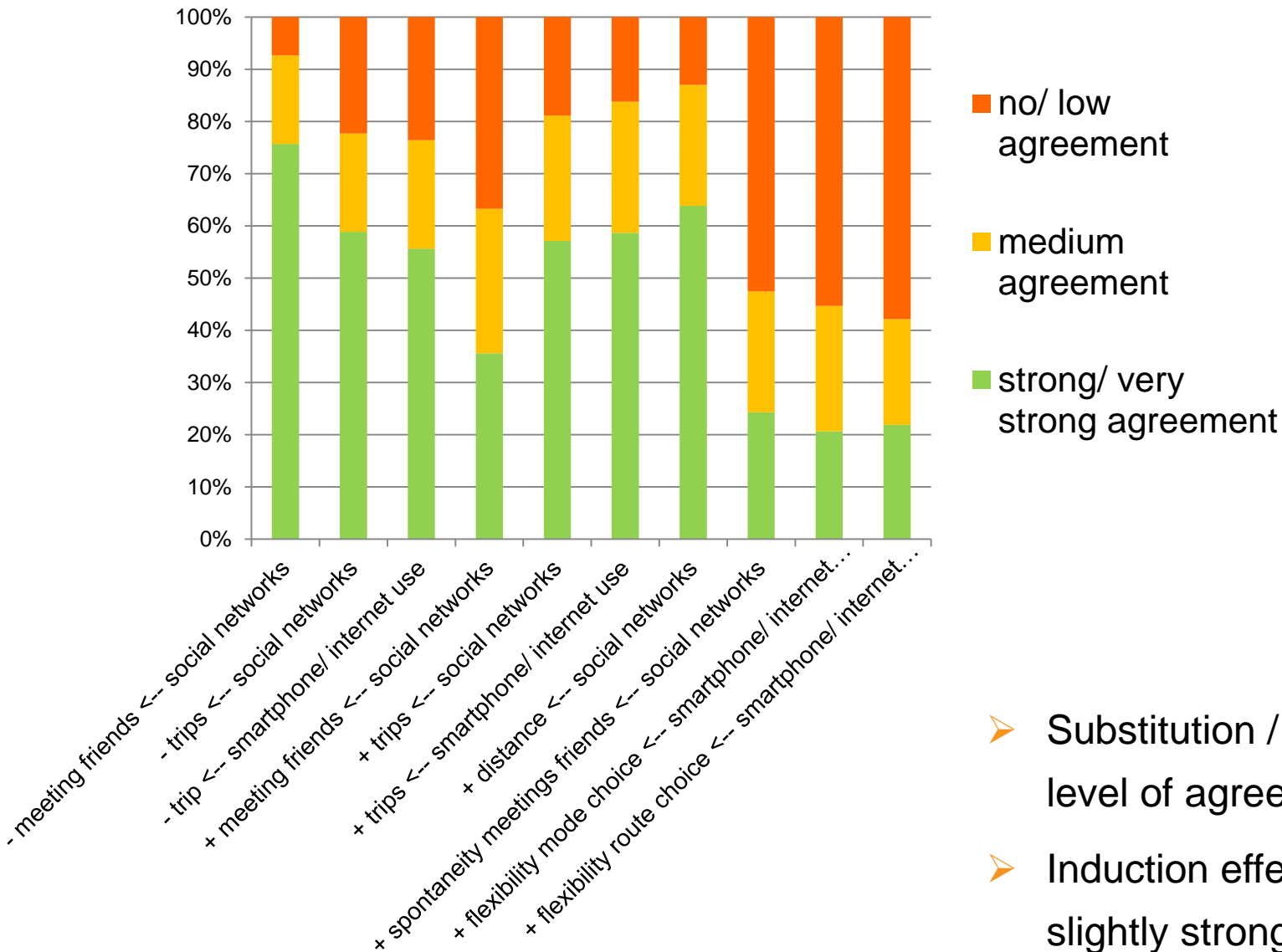
[percent]



Results

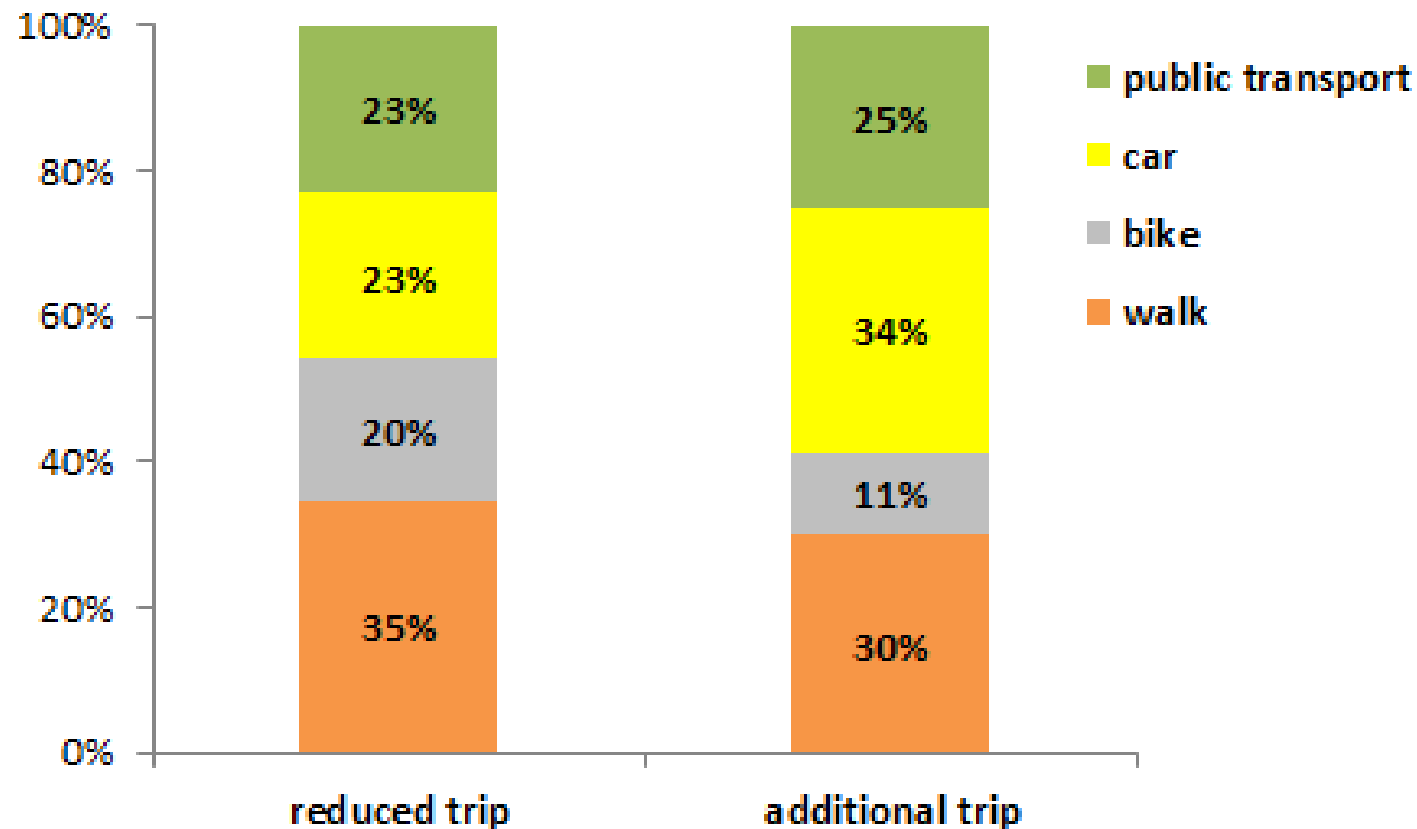
- every **fifth ICT-activity** affected a trip
- ICT lead rather to **additional** trip than to reducing trips
- **reorganize** daily activity and mobility patterns

General effects of ICT use on activities and trips



- Substitution / stimulation: high level of agreement
- Induction effect on trips slightly stronger

On the first view it seems that ICT has only a very small negative **sustainable effect** – maybe more stimulation of additional car use



ICT has a great meaning in everyday life of young people – do technical devices have the potential to **optimize our mobility** all alone?

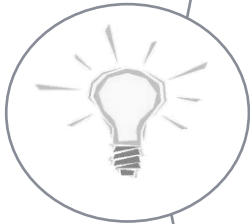
Facts

ICT

- users can choose the mode of travel **best fitting** the situation and their individual time and financial budget
- **Concurrency** and considerable overlapping of virtual and spatial mobility
- **ICT** seems to intensify communication and socializing
- provide new activity and **travel planning**
- ICT leads rather to **additional** ways than to **substitution**
- use of ICT is strongly influenced by the **milieu**
- the ability to use **ICT** while traveling further fosters the attractiveness of public transport - but car and ICT merge together

The link between **virtual and physical mobility** remains complex and requiring further research

Lessons learned



- difficult to **measure** effects
 - developing and testing new survey approaches
 - observation variables over long periods of time
- **assessment** of the effects of ICT on mobility (and reverse)
- additional ways of **analysing** (SEM, TOPB, DCM)
- **visualising** virtual and physical mobilities

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to be continued...

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